A.S.D. GOVERNMENT DEGREE COLLEGE FOR WOMEN (A)
(Re-Accredited with 'B' Grade by NAAC)
(Affiliated to Adikavi Nannaya University)
Jagannaickpur, Kakinada.

DEPARTMENT OF COMPUTER SCIENCE

స్త్రీ విద్యాప్రవర్ధతాం

MATCH UP

2024-2025

DEPARTMENT OF COMPUTER SCIENCE

Activity Register 2024-2025

Date	24-08-2024
Conducted through (DRC/JKC/ELF/NCC/NSS/ Departments etc.)	Department of Computer Science
Nature of Activity (Seminar/Workshop/Extn. Lecture etc.,)	Match Up
Title of the Activity	Match Up
Name of the Department/Committee	**COMPUTER SCIENCE**
No. of students participated	40
Brief Report on the activity	To enable the students get acquainted with the computer vocabulary.
Name of the Lecturers who Planned & conducted the activity	N. Naga Subrahmanyeswari, Lecturer in Computer Science K. Surya Lakshmi, Guest Lecturer in Computer Science A.Jaya Lakshmi, Guest Lecturer in Computer Science P.S.V.D Ballabamba, Guest Lecturer in Computer Applications V. Rama Tulasi, Guest Lecturer in Computer Applications
Signature of the Dept. In-Charge /Convener of the Committee	N.N.S.Eswari INCHARGE DEPT OF COMPUTER SCIENCE ASD GOVT DEGREE COLLEGE (W)AUTONOMOUS KAKINADA
Signature of the Principal	V. N PRINCIPAL A.S.D.GOVT.DEGREE COLLEGE (W) AUTONOMOUS KAKINADA
Remarks	

స్త్రీ విద్యాప్రవర్ధతం

DEPARTMENT OF COMPUTER SCIENCE

MATCH UP

2024-2025

The Department of Computer Science had conducted Match Up activity for I B.Sc.(H) (CS) students on 24-08-2024 in RB-IV to make them acquainted with the computer terminology and vocabulary.

N.N.S.Eswari
INCHARGE
DEPT OF COMPUTER SCIENCE
ASD GOVT DEGREE COLLEGE (W) AUT. NOMOUS
KAKINADA

Signature of the HoD

DEPARTMENT OF COMPUTER SCIENCE

MATCH UP

The following are the details of the students who had participated in the Match Up activity on 24-08-2024.

S.No	Name of the student	Class
1	P. Veeraveni	I B.Sc.(H)(CS)
2	O.Mounika	I B.Sc.(H)(CS)
3	M.Madhavi	I B.Sc.(H)(CS)
4	R.Keerthana	I B.Sc.(H)(CS)
5	R.Durga Bhavani	I B.Sc.(H)(CS)
6	P.Harika Satya Devi	I B.Sc.(H)(CS)
7	V.Gowrisri	I B.Sc.(H)(CS)
8	S.Harika	I B.Sc.(H)(CS)
9	M.Lovasri	I B.Sc.(H)(CS)
10	T.Durga Bhavani	I B.Sc.(H)(CS)
11	D.Sailaja	I B.Sc.(H)(CS)
12	N.Keerthi	I B.Sc.(H)(CS)
13	P.Amrutha	I B.Sc.(H)(CS)
14	Sk. Basheeramma	I B.Sc.(H)(CS)
15	S.Ramya	I B.Sc.(H)(CS)
16	G.Kavyasri	I B.Sc.(H)(CS)
17	Sk. Ajmanisha	I B.Sc.(H)(CS)
18	V.Teja Sri Suryakala	I B.Sc.(H)(CS)
19	E.Manju Bhargavi	I B.Sc.(H)(CS)
20	V.Sanjaa	I B.Sc.(H)(CS)
21	K.Mounika Kiranmai	I B.Sc.(H)(CS)
22	O.Sindhu Bhairavi	I B.Sc.(H)(CS)
23	K.Lakshmi Sireesha	I B.Sc.(H)(CS)
24	P.Dhanasree	I B.Sc.(H)(CS)
25	P.Umadevi	I B.Sc.(H)(CS)

26	D.Divya Jyothi	I B.Sc.(H)(CS)
27	A.Satyaveni	I B.Sc.(H)(CS)
28	D.Lakshmi Ragini	I B.Sc.(H)(CS)
29	U.Manikumari	I B.Sc.(H)(CS)
30	P.Ramya	I B.Sc.(H)(CS)
31	P.Lakshmi	I B.Sc.(H)(CS)
32	Ch.Spoorthi	I B.Sc.(H)(CS)
33	K.Nandini	I B.Sc.(H)(CS)
34	B.Prasanna	I B.Sc.(H)(CS)
35	I.Sanjana	I B.Sc.(H)(CS)
36	N. Naga Sravani	I B.Sc.(H)(CS)
37	V.Sai Harshika	I B.Sc.(H)(CS)
38	K.Dhana Sai Lakshmi	I B.Sc.(H)(CS)
39	M.Ayesha Bibi	I B.Sc.(H)(CS)
40	S.Pranathi	I B.Sc.(H)(CS)

N.N.S.Eswari

INCHARGE
DEPT OF COMPUTER SCIENCE
SDGOVT DEGREE COLLEGE (AUTONOMOUS)
KAKINADA

Signature of the HoD

REPORT ON THE MATCH UP ACTIVITY

A Match Up activity was conducted for the students of I B.Sc.(H)(CS) to enhance their skill on Computer Vocabulary. A total of 40 students has participated in this activity.

A Match Up activity is a fun or competitive event where people compare two or more things, ideas or individuals to see how they differ or who performs better. It could be a game, a debate, or any activity where participants try to find the best option or winner by matching them up.

Objectives of the Activity:

- To reinforce knowledge of fundamental computer science concepts.
- To promote collaboration and communication among students.
- To create an interactive and enjoyable learning environment.

Activity Structure

1. **Preparation:**
   - A selection of computer science terms was chosen.
   - Jumbled images were created for each term, ensuring they were visually engaging yet challenging.

2. **Execution:**
   - Students were divided into small groups, promoting teamwork.
   - Each group was presented with a set of jumbled images.
   - Teams had a designated time to decipher the images and identify the corresponding computer science terms.

3. **Discussion:**
   - After identifying the terms, each group presented their findings to the class.
   - This was followed by a brief discussion about each term, facilitated by the instructor to deepen understanding.
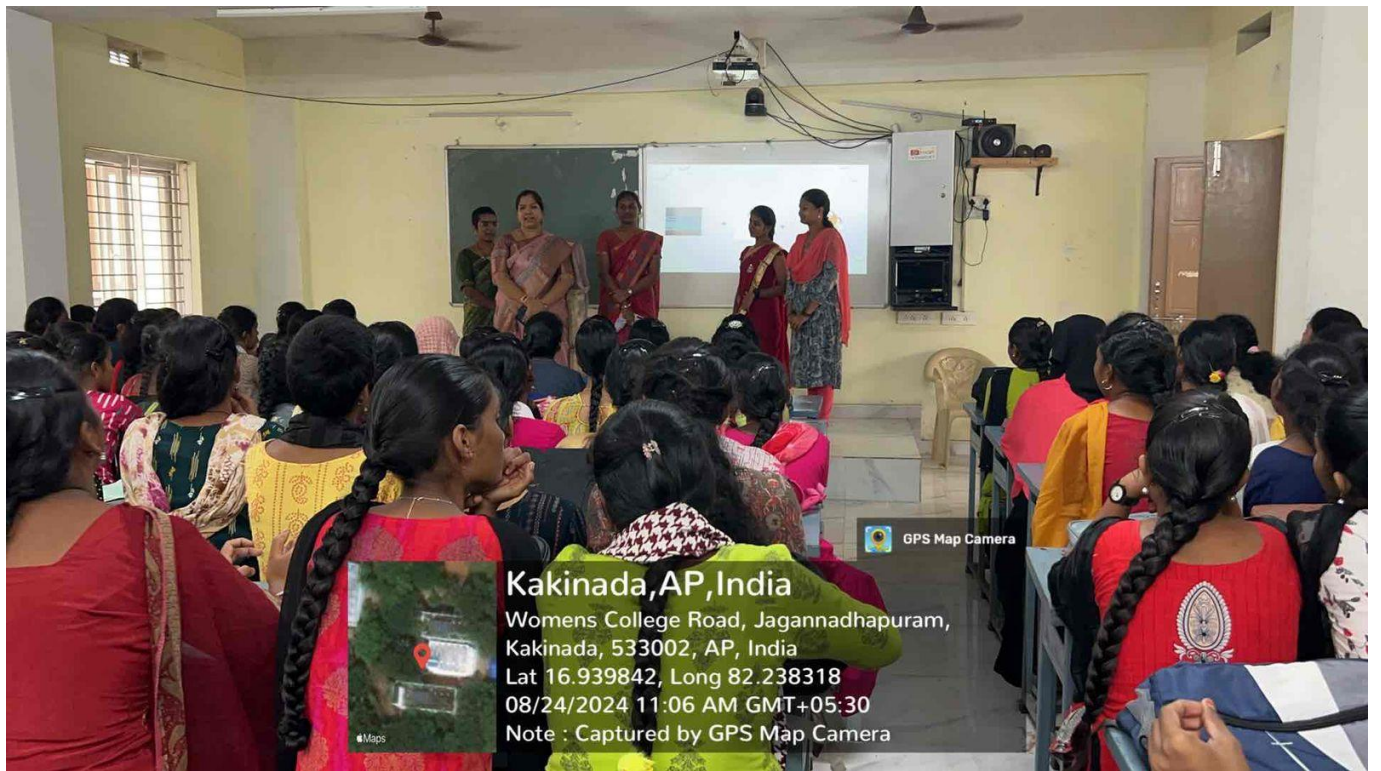
- **Engagement:** Students displayed high levels of enthusiasm and engagement throughout the activity.
- **Teamwork:** Groups effectively collaborated, sharing ideas and strategies to solve the puzzles.
- **Knowledge Reinforcement:** Many students expressed that the activity helped clarify their understanding of important concepts.

Benefits for Match Up activity for students

- **Critical thinking:** Participants analyze and compare different options or ideas, which helps improve decision-making skills.
- **Teamwork:** If done in groups, it promotes collaboration and communication among team members.
- **Healthy competition:** Encourages friendly competition, motivating participants to perform better.
- **Problem solving:** Helps develop strategies and solutions when faced with challenges during the activity.
- **Learn through comparison:** By comparing different options, participants understand concepts more deeply and recognize pros and cons.

The Match-Up activity successfully met its objectives, fostering a collaborative learning environment while reinforcing essential computer science terminology.

Students playing the matchup activity

Faculty displaying the images

N.N.S.Eswari
INCHARGE
DEPT OF COMPUTER SCIENCE
SDGOVT DEGREE COLLEGE(AUTONOMOUS)
KAKINADA

Signature of the HoD